

KIDS DISCOVERY ZONE

The Kids Discovery Zone is an interactive and interpretive play centre for children ages 3-12. It is built in a natural outdoor setting overlooking the city of Kingston. Biodiversity themes of the Blue and John Crow Mountains National Park (BJCMNP) are infused in the design structure and activities of the zone. The concept is for kids to play while they learn about the plants and animals of the park.

KDZ is the newest addition to the Holywell recreational grounds as part of the interpretation programme of the BJCMNP. It is the only play zone of its kind in Jamaica and is intended to raise awareness among young children about their natural environment. Families can better maximize their leisure time at the park knowing that there are planned activities for the young ones.

The KDZ will also provide income for the UNESCO Youth PATH (Poverty alleviation through heritage and tourism) trainee rangers who are specially trained to carry out interpretation and children supervision on site. This facilitates community involvement in sustainable tourism.

ENTRANCE FEES (HOLYWELL)

- ◆ Adults \$100 per adult
- ◆ Children (3-12) \$ 50 per child

*GROUP RATES FOR CHILDREN

- ◆ 15 Children \$420 per child
- ◆ Groups larger than 15 will attract a \$650 fee for an extra tour guide
- ◆ Children must be monitored on the KDZ. Interactive interpretation will only be available with a tour guide

**Group Rate package includes entrance fee, lunch, guided tours, bird sounds and identification, story-telling and games*



For reservations and general information contact:

THE JAMAICA CONSERVATION AND DEVELOPMENT TRUST

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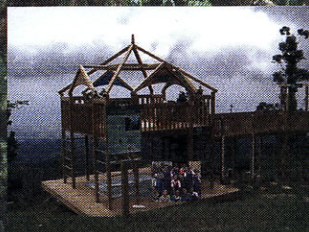
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HOLYWELL KIDS DISCOVERY ZONE



Come play in all the wonders of
Today's dream
Real and



Blue and John Crow Mountains
National Park

THE KDZ WAS DESIGNED TO :

- ◆ Fill the need for recreational and educational activities for children in Jamaica
- ◆ Raise awareness about the BJCMNP in young children through play
- ◆ Develop in children an early appreciation for nature
- ◆ Contribute methodology and resource to early childhood education
- ◆ Add value to the heritage and tourism product of Holywell



FEATURES

- ◆ The KDZ consists of a club house and play ground area that incorporates various elements of play – *climbing, digging, jumping and burrowing* - through areas which are 'zoned' according to age categories.
- ◆ Games facilitate cognitive development as they require thinking and use of knowledge
- ◆ Children can learn through play by using sight, sound and touch as well as by carrying out role play
- ◆ Ideal as a teaching resource: KDZ teaches children about the flora and fauna of the Blue and John Crow Mountains National Park and its watersheds



Volunteers working hard in the rain to complete artistic interpretation on KDZ

TODY CLUB HOUSE

Lower deck designed for the children aged 3-12. Can hold up to 20 children seated for activities and story telling. Mural on the floor depicts a mountain ecosystem and is a game that can facilitate 10 children. Jamaica's 28 endemic birds and some endemic plants painted on columns facilitates several games
Upper Deck designed to carry only 10 children ages 6-12. Access by climbing. It's called the bird airport because of the paintings of migratory birds on columns. Functions as a lookout point and canopy interpretation

BRIDGE connects *Upper Deck* to **LIZARD LANDING** and can only hold 5 children crossing. They climb down via rings or slide down on the *fireman pole*

CONEY MOUND designed for children aged 3-6 and involves activities in digging as it features a sand mound and splash zone

FROGGY FARM designed for children aged 4-12 incorporates jumping and consists of balance beams *Lily pad run* and *tire swing*

MILLIPEDE CRAWL is designed for children aged 3-10 and features a *tunnel* and *trench dive*

GAMES

Climb and Slide

The game is superimposed on a mural of our forest ecosystem. The objective is to reach the peak along a nature trail without doing anything unfriendly to the forest like setting fires

Birdidentification Parade

This is a game of bird identification. Children get cards with the description of birds. These are to be hung under the corresponding paintings on the columns

Story telling

Here is a chance for children to learn about the heritage of the communities surrounding the park

All games and activities are an interpretation of the biodiversity and culture of the Blue and John Crow Mountains National Park

The KDZ Rules

For safety of all children and the care of the playground, we ask that the following rules be observed

1. THE KDZ IS FOR CHILDREN AGES **3-12 ONLY**.
2. NO CHILD IS ALLOWED TO PLAY ON THE ACTIVITY BARS WITHOUT ADULT SUPERVISION
3. **GROUPS** MUST BE SUPERVISED BY A TOUR GUIDE
4. PARENT/S OR ADULT/S ACCOMPANYING CHILDREN OUTSIDE OF BOOKED GROUPS ARE ENTIRELY RESPONSIBLE FOR THE SUPERVISION OF ANY CHILD/CHILDREN IN THEIR CARE
5. THE OPTION FOR A TOUR GUIDE TO SUPERVISE YOUR CHILD/CHILDREN WHILE YOU RELAX IS AVAILABLE AT A COST
6. THE KDZ IS ZONED ACCORDING TO ACTIVITY AND AGE: OBSERVE ALL SIGNS POSTED:

- ◆ ALL UPPER DECKS: 6+
- ◆ LOWER DECK: 3+
- ◆ TUNNEL: 4+
- ◆ FROGGY FARM: 4+
- ◆ LILY PAD: 3+
- ◆ FROGGY LEAP: 4+

No child will be allowed in play area without an adult or tour guide supervision.

Architect: Sharni Bullock

Builder: Colville Bowman & Company

Artists: M. Elliot, D. Da Costa & PJ Gentles

Volunteers: Staff of Jamaica International Insurance Co (JIIC)