

• About School





National Art  
School of Fine Arts  
**PROFESSOR  
Nikolay Raynov**



**PGII "Professor Nikolay Raynov"** high school is financed by the municipality. It is located in the capital of Bulgaria - Sofia.

**Bulgaria**, is a country in Southeast [Europe](#), in the eastern part of the [Balkan peninsula](#) and occupies 22% of its territory. Bulgarian lands have inherited some of the most ancient cultural treasures in Europe. Some of the oldest Bulgarian cultural monuments are in the list of the World Heritage Site ( UNESCO ) The country borders the Black Sea to the east, Greece and Turkey to the south, the Republic of Macedonia and Serbia to the west, Romania to the north. Bulgaria a very desirable destination for tourists all year round because of its magnificent nature .

Sofia is the capital of Bulgaria. It is located at the foot of Mount Vitosha, and is named after the late ancient cathedral city "[St. Sofia](#)". Sofia is a major administrative, industrial, transport, cultural and educational center of the country. It focuses much of the industrial production in Bulgaria. Sofia is one of the oldest European capitals and largest cities in Bulgaria.

< Previous Slide

Next Slide >





The school was established in 1992 as a public school. The main principles of the school program are individual creative development of children and the creation of competitive young artists.

In the academic year 2007/2008 the school established for the first time in Bulgaria a class with professional computer graphics, which trains specialists in the new visual technologies and creates job opportunities in the field of the media, the advertising industry, film industry and web design.

The school has good facilities. There are modern equipped workshops in painting, graphics, sculpture, ceramics, two computer rooms with opportunities to create multimedia projects and great atmosphere for the realization of the creative process.

[< Previous Slide](#)

[Next Slide >](#)



Since 2006 **Profiled School of Fine Arts "Professor Nikolay Rainov"** has been a school - Associate Member of UNESCO.





Higher School  
of Fine Arts  
PROFESSOR  
Nikolay Raynov

< Previous Slide

Next Slide >



Art teachers are outstanding artists, known at home and abroad. In PGII "Professor Nikolay Raynov" there is an atmosphere of creativity and freedom. The relationship between teachers and students are very close and this creates relaxing and creative environment. Many of PGII graduates continue their education in the higher art schools or in specialized faculties. Others find **successful career** in a very wide range of public organizations as artists, web designers, advertisers etc.. Some of them go to foreign countries - Austria, Germany, Italy, Denmark, Malta, UK, France, USA, New Zealand, South Africa, Brazil and Australia - where they continue their education and work as



National  
School  
of Fine Arts

PROFESSOR  
RAY RAINOV

Training in Computer graphics aims students to acquire art and visual culture, to get into the secret of digital images ...In this workshop in Computer graphics students acquire basic knowledge about the effects of computers on the existing cultural realia such as photography and cinema. They analyze the contribution and the impact of the new forms - virtual reality, computer games, multimedia projects, advertising and etc. Through computer programs they become acquainted with the main formats of the modern media. The students learn to apply digital technology for creating images. They acquire system of knowledge and skills for establishing, processing and handling of computer images. They apply digital images for multimedia animation and study the way of establishing forms such as net art, video art and etc.

[< Previous Slide](#)

[Next Slide >](#)





< Previous Slide

Next Slide >



They use computer programs for installation of photographed materials and their implementing as multimedia product. Training in Computer graphics aims students to acquire art and visual culture, to get into the secret of digital images. They develop skills to allocate, select, treat and replace areas from the picture, master the fine points for preparation of images for Internet. The students improve techniques for editing, introduction of movements and inscriptions, digital video and sound effects. They can install visual material, filmed with digital camera and make animations and interfaces. The workshop of Computer graphics is equipped with computers, audio-visual equipment, scanners, printers,





iling School  
of Fine Arts

ROFESSOR  
LAY RAINOV

< Previous Slide

Next Slide >

PGII "Prof. Nicholay Raynov" enables the young talents of the school in various fields through participation in the project: "To make the school attractive to young people" - Success "of Operational Programme" Human Resources Development", financed by the European Social Fund for financial Framework 2007 - 2013 year and beneficiary Ministry of Education and Science.

PGII "Prof. Nicholas Raynov" works on Success "in the following areas: Healthy Living - **Club" Games for Health** "Communication skills in their native language - **ART CLUB**, Numeracy and basic knowledge of science and technology - **Club" Magic numbers and shapes** "Cultural competence - of ideas, creativity, emotional and aesthetic empathy through literature, music and other arts - **Studio" Man in the modern world** "digital competences, use of digital devices and multimedia technology, information processing: **Cinema Club "Fantasia.**"

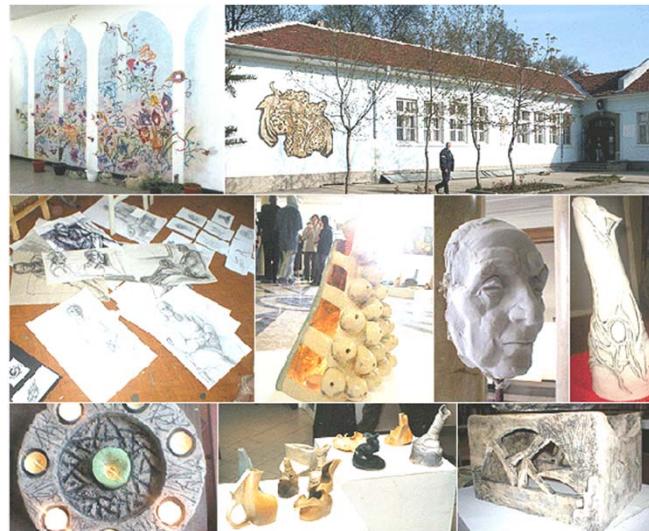
Participants in the project "Learning for the Future" will show their skills to create educational presentations in Art history. They will try to make a short promotional film for their creative pursuits in the school workshops using the technical capacity of Visual Arts studio. Their knowledge in information technology will help them make and publish a website of the project using Sea Monkey editors and Composer. GIMP, Blender, Xara Extreme, Windows Movie Maker and Microsoft PowerPoint are software that students use classes in Computer Graphics & Multimedia and Visual Arts.

Teachers and students use interactive tools in physics, mathematics, history, English, chemistry, geography, graphic design, computer graphics, visual arts, art history. In math classes they use specialized software for visualizing solutions of geometric and functional tasks through programs



Profiling School  
of Fine Arts  
**PROFESSOR  
Nikolay Raynov**

< Previous Slide



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