





4th Industrial Revolution Impact Toward Training and Education Future: ICT Paradigm Change Leveraging the Power of AI, IoT, Cloud, Big Data, 5G, etc.

November 22 2018





Agenda

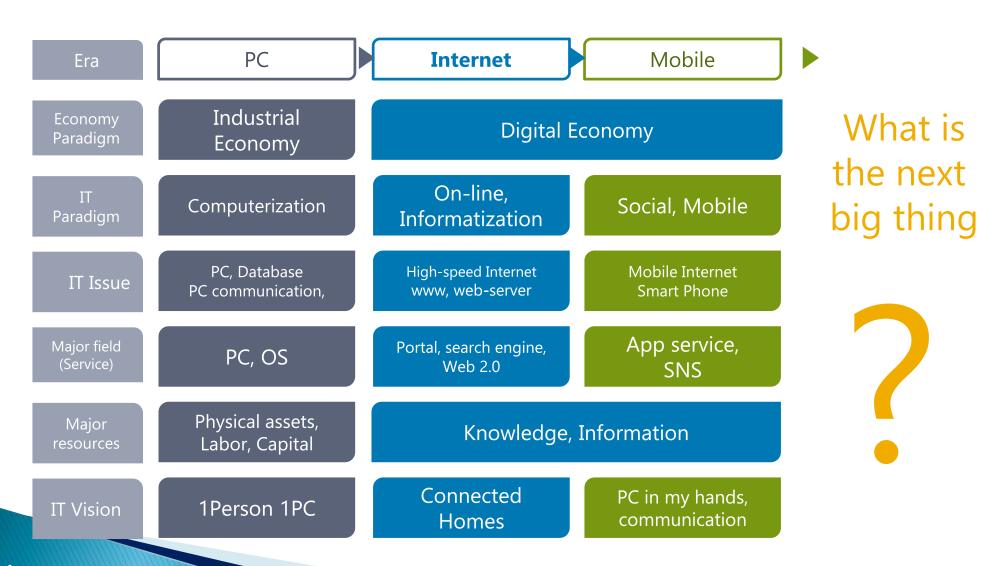
I. 4th Industrial Revolution and Technology

- 1. Change in ICT Technology Environment
- 2. Emerging Technologies as of 2018
- 3. AI (Artificial Intelligence)
- 4. IoT (Internet of Things)
- 5. AR and VR
- 6. 5G (5th Generation Mobile)
- 7. Big Data
- 8. Block Chain

II. Discussions

- 1. Robot Teacher (Robolution)
- 2. Wrap-up and Future Endeavor

I. 4th Industrial Revolution and Technology



Data-driven World!

- Super computer performance has been improved 1,000 times for the last 10 years (`07 ⇒ `16)
- Among the world data from 1900 to 2016, 90% has been produced for the past 2 years (`15 ~`16)

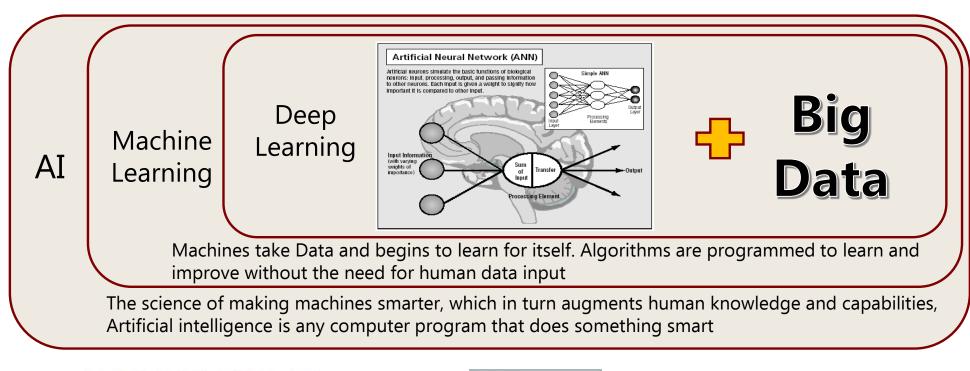
2020 **Device: Network** 7 trillion 10 interconnected device billion 700 times **Data Traffic Speed** 10Gbps 100 (wired, per household) Mbps 100 times World data 35zetab 8.0 generation 44 times

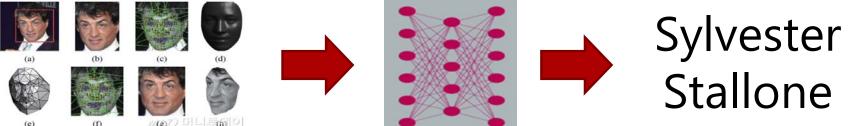
Hype Cycle for Technologies by Gartner



Image Source: Gartner 2018

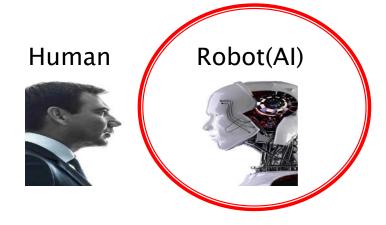
Deep Learning, Machine Learning, and Al





News story excerpt:

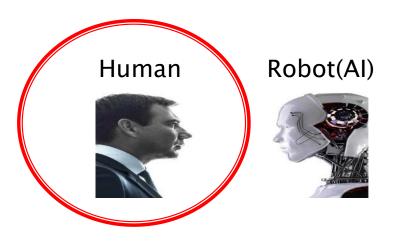
"A shallow magnitude 3.3 earthquake was reported Friday evening four miles from Burney, Calif., according to the U.S. Geological Survey. The temblor occurred at 11:00 p.m. Pacific time at a depth of 6.8 miles."



This excerpt of a news report about an earthquake on June 30, 2017 was written by the Los Angeles Times' algorithm called Quakebot.

News story excerpt:

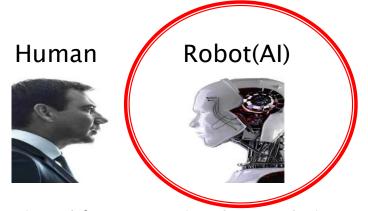
"Stocks have sailed along for a year and a half without a significant correction, but analysts see increasing signs of trouble ahead



This is an excerpt from an article written by a **CNBC** markets editor.

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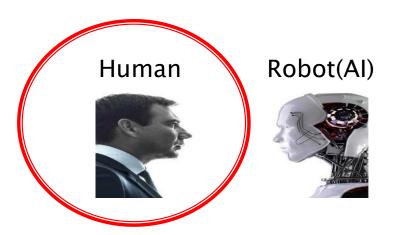




Designed from extensive data analysis of Rembrandt's body of work, this is a computer-generated 3D printing made in the style of the 17th century Dutch painter. Over the course of 18 months, engineers used computers to 3D scan and analyze 346 Rembrandt paintings. They then used facial recognition software to identify recurring geometric patterns in Rembrandt's portraits.

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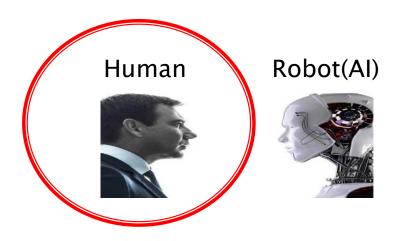
Rembrandt's "Christ in the Storm on the Sea of Galilee."

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Poem:

Invisible fish swim this ghost ocean now described by waves of sand, by water-worn rock.

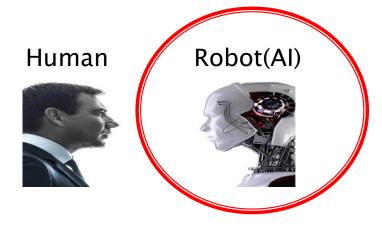
Soon the fish will learn to walk. Then humans will come ashore and paint dreams on the dying stone.



This is an excerpt of a poem titled Invisible Fish by Joy Harjo

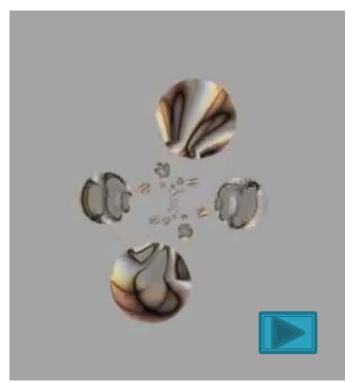
An excerpt from an untitled poem:

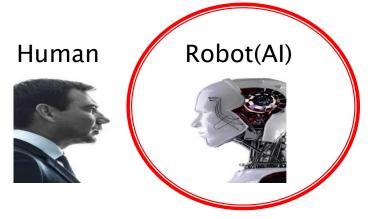
"When I in dreams behold thy fairest shade Whose shade in dreams doth wake the sleeping morn The daytime shadow of my love betray'd Lends hideous night to dreaming's faded form"



This is an excerpt of a computer-generated poem written in the style of William Shakespeare.

A song titled "Taurus"

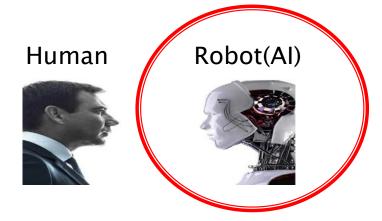




This song, Taurus, was composed by a computer program called Experiments in Musical Intelligence, written by David Cope.

Excerpt from a news story:

"FedEx shares have climbed 9 percent since the beginning of the year, while the Standard & Poor's 500 index has increased nearly 5 percent. In the final minutes of trading on Tuesday, shares hit \$162.65, a climb of 11 percent in the last 12 months."



This is an excerpt from an article published by Business Insider generated by platform called Automated insight

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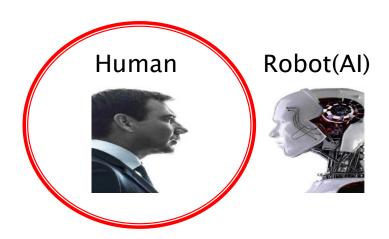
Sonnet (Poem):

"O! how I faint when I of you do write,

Knowing a better spirit doth use your name,

And in the praise thereof spends all his might,

To make me tongue-tied speaking of your fame."

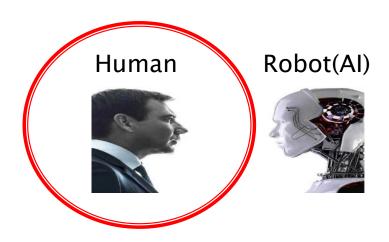


This is an excerpt from William Shakespeare's Sonnet 80

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News Article:

"So the Yankees' visit to second place lasted only one day. After all that losing — out in California and their first night back home — the Yankees welcomed summer on Wednesday with a victory to regain the lead in the American League East."



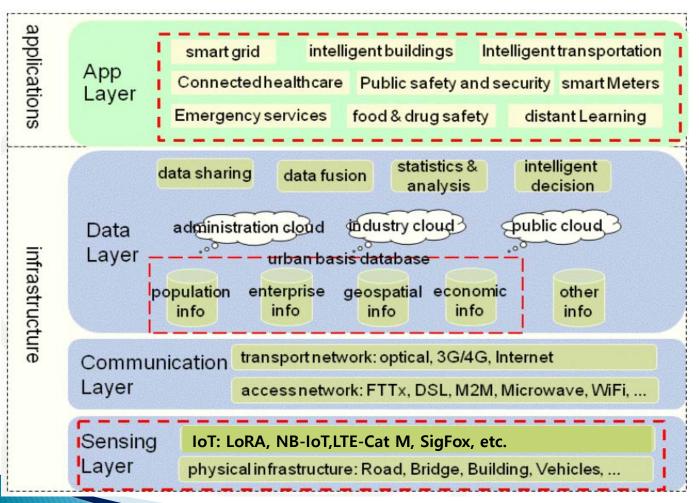
This is an excerpt from an article in the New York Times.

IoT Definition and Coverage

- ■IoT (Internet of Things) is, by using low-powered wide area covered wireless sensors and actuators among intelligent and easy-to-deploy application platforms, making a fully micro connected world of objects including humans.
- The growth potential of IoT is significant (by 2020).
 - IDC: **\$7.1 trillion revenue** in IoT related business
 - Gartner: 26 billion IoT units
 - Cisco: IoT **\$19 trillion** market



IoT Architecture



- IoT infrastructure can be divided into Data layer, Communications layer, and Sensing layer
- IoT equation:

Physical Object + Controller, Sensor, and Actuators + Internet = Internet of Things

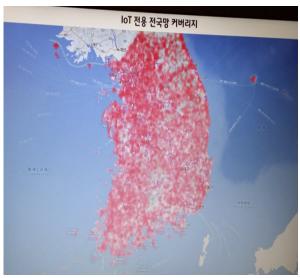
An equation for the Internet of Things

4. IoT (Internet of Things) – 3 (examples)

LoRa Base Stations



LoRa network coverage



IoT Meteorological Sensor



Data	Monthly Fee	Services	Etc	
100KB (1time per 1 hour)	35 cents	Gas/Water AMI and Monitoring	•	Discount 2 year
500KB (1 time per 10 minutes)	50 cents	Monitoring of facilities	contract (5%), 5 year contract (20%), • Multi-lines (500, 2%) • Additional data rate 0.05cents/0.5KB	
3 MB (1 time per 1 Minute)	70 cents	Asset management (public bicycles, etc.)		
10 MB	1 dollar	Safe watch for humans		
50 MB	1.5 dollars	Movable assets		
100 MB	2 dollars	Construction security mgm't, Electricity AMI, etc.		

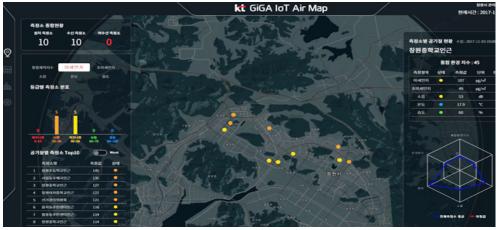
IoT based Air Quality Sensor



- Open API and platform support
- Air Quality is monitored by 1 minute
- 512 sensors in Seoul (605 Km²)
- Dynamic water cleaning routes recommendation by big data analysis
- Smart phone supports

Optimized routes for water cleaning





Big Data Analysis based on updating air quality by 1 minute

□ Digital Textbook in Korea (Pilot)



Video Presentation: Pitch Bird Case

- Augmented
 Reality and
 Virtual Reality
 can have a
 potential for
 EduTech
 innovation
- However, sustainable proper contents and student acceptability can be an issue





AR can outpace the growth of VR!



Image Source: Qualcomm 2018

Big Data has important potential that can be used for education practices

Improve Student Performance and Coaching

During his or her student life however, every student generates a unique data trail. This data can be analyzed for providing optimized learning and better understanding of students.⁽¹⁾

Create Mass-customized Programs

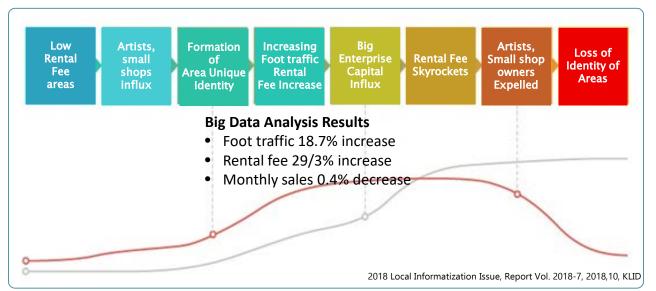
Providing mass customization in education is a challenge, but thanks to algorithms it becomes possible to track and assess each individual student.

ex) When Andrew Ng taught the Machine Learning class at Stanford University, generally 400 students participated. When it was developed as a MOOC at Coursera in 2011, it attracted 100,000 students.⁽¹⁾



7. Big Data – 2 (Real Life example)

Changwon's Big Data Analysis in Public Policy

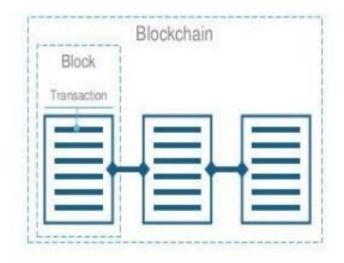




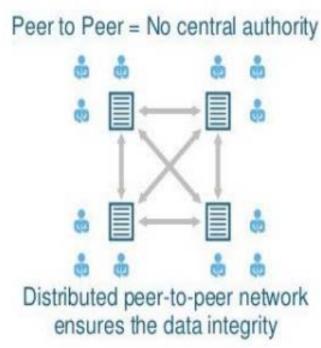


- 2011, Changdong at Changwon City showed a sudden increase in rental fees and gentrification glimpse was shown.
- Government closely monitored by big data analysis (with number of foot traffic, sales, rents, etc.) and it seemed the city was at the starting state of gentrification.
- Before a fatal stage, government had public hearings/meetings for consensus and constituted an agreement for mutual benefits
- Local ordinances were set by the government before severe gentrification, big data had important roles for good governance.

Blockchain Technology



- · Block = all transactions within a certain time period
- · Blockchain = links all blocks together



Blockchain is a distributed ledger technology (DLT) and it can affect many verification, validation, brokerage businesses eco systems.

Blockchain Technology for Education?

20 Areas for Blockchain (Forbes, by Tom Vander Ark)				
1. Transcripts	11. Learning Marketplace			
2. Badges	12. Record Management			
3. Student Records	13. Retail			
4. Identity	14. Charity			
5. Infrastructure Safety	15. Human Resources			
6. Ridesharing	16. Governance			
7. Cloud Storage	17. Libraries			
8. Energy Management	18. Publishing			
9. Prepaid cards	19. Public Assistance			
10. Smart Contracts	20. Bonds			

- be widely used in industry but in education field, it may not show a strong alternatives against current core practices.
- Wolf University
 case can be
 experimental
 and needs to
 see how it
 goes.

II. Discussions

1. Robot Teacher (Robolution)

□ Robot can have a great potential to be a good teacher



- 1. Robot Announcer in the new program can work 365 day 24hours a day.
- 2. Very human like that even students cannot have some uncomfortableness.
- 3. Al with robotic can expedite Robot teacher in the class room or virtual class room.
- 4. Any language can be used here

□ EduTech and beyond

- 1. It is not just LMS and MOOC thing, rather, recent technology advancement can affect many aspects of traditional education.
- 2. However, at the same time, still there are many huddles to get over for using proper EduTech maximizing education performances.
- 3. AI, 5G, Big Data and AR will be mostly have big impacts on education practices, IoT and Blockchain would find more sustainable values replacing current education practices.
- 4. Al with human-like interface (robot) can be substituting a teacher's role in the nearest future.
- 5. Contents, Contents, and Contents. The importance of educational contents cannot be underestimated even in ICT advancement era.
- 6. Teacher/Educators role can be redefined. They are eventually being not the knowledge giver but being knowledge co-finder with students.





Thank You! **Questions and Comments**

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